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2011 Football Federation Handbook

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www.nysphsaa.org
www.section6.e1b.org

Link to→ [Football web-page](#)

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Forms

(Available at <http://www.section6.e1b.org> click on Handbooks)OR [Handbook Link](#)

Site Chairperson's Financial Report

[All-WNY Scholar Athlete Application LINK](#) – on-line ONLY

Football Federation

2011 Calendar

Section VI approved Football Season: August 15 - November 27.

Pre-Season Meeting at Cheektowaga HS, Union Rd.	Wednesday, Aug. 10 at 6:00 pm
Pre-Season Meeting at Olean MS, 401 Wayne St.	Thursday, Aug. 11 at 7:00 pm
First Practice Date.....	Monday August 15
First Modified Practice Date.....	Monday August 22
First Scrimmage Date.....	Saturday August 27
Opening Game.....	September 2 - 3
Deadline to opt out of 9 th game.....	October 10
Seeding Meeting at Hamburg HS, 9:00 am.....	Sunday October 16
Week #8 (Play-in).....	October 21 – 22
Bowl Finals.....	Thursday October 27
Semi-Finals.....	Friday-Saturday, October 28 - 29

FINALS

Ralph Wilson Stadium

Thursday November 3	D-6:00 pm, A-8:30 pm
Friday November 4	B-4:00 pm, C-6:30 pm, AA-9:00 pm

REGIONAL CHAMPIONSHIP

Sahlen's Stadium Rochester (Section 5)

Friday November 11	D-5:00 pm, A-8:00 pm
Saturday November 12	C-12:00 pm, B-3:00 pm, AA-6:00 pm

STATE CHAMPIONSHIP WESTERN SEMI-FINALS

East Syracuse Minoa High School (Section 3)

Friday November 18	D-5:00 pm, A-8:00 pm
Saturday November 19	C-12:00 pm, B-3:00 pm, AA-6:00 pm

STATE CHAMPIONSHIP FINALS

Carrier Dome, Syracuse (Section 3)

Friday November 25	D-11:00 am, A-2:00 pm
Sunday November 27	C-12:00 pm, B-3:00 pm, AA-6:00 pm

***** SUGGESTED STARTING TIMES *****

Varsity Games:	Saturday 2:00 PM	Evenings 7:30 PM
Junior Varsity Games:	Saturday 10:00 AM	Evenings 7:00 PM

Any changes in the above suggested starting times must be reported to visiting teams and the media.

NOTE: Southwestern Chapter Saturday games are at 1:30 PM

NEW YORK STATE PUBLIC HIGH SCHOOL ATHLETIC ASSOCIATION

Section VI Football Federation Committee & Alignment 2011

Committee voting privileges: As per the Section VI Constitution item 7.6, "The representative members on each sport committee will be appointed by each league and have only one vote per league. Other non-voting members may be selected by the Sport Chairperson. Federated sport representative members that are appointed by their division, league or school will have only one vote. The Sport Chairs of Federated Sports that have divisions will verify that among division representatives each participating league is represented. The Sport Chair may only vote when the vote is tied. A Sport Chair who also represents a league can serve in both capacities but will have only one vote." The voting members of the committee are indicated below with an **asterisk**.

Section VI Football Chairman

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Statistics

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NYSPHSAA SECTION VI FOOTBALL FEDERATION Policies, Rules and Regulations

Revised April 15, 1984

Purpose & Goals

The Section VI Football Federation is established to provide a service to all member schools. The prime objective is to equalize the competition among these schools so that all may compete in a manner that best serves their interests.

The essential part of the Federation is a cooperative and contributing attitude that all member schools must display. This positive approach will best serve the wishes, ambitions and hopes of all member schools.

It is absolutely essential that members of the Section VI Football Federation realize and understand that membership in the Federation presupposes certain conditions and responsibilities. The guarantee of a complete football schedule for every season for each member school is mandatory. Each member school must work towards this necessary goal. TO THIS END, FEDERATION SCHOOLS MUST REFRAIN FROM MAKING COMMITMENTS WITH NON-FEDERATION SCHOOLS IN OR OUT OF SECTION VI UNTIL ALL MEMBERS HAVE A FULL AND COMPLETE SCHEDULE.

The Section VI Football Federation can and will serve the best interests of all member schools. This does not mean that every member school will be completely satisfied all the time. In order to provide service to all, it is necessary for member schools to realize that, on occasion, the greater good of the Federation or other member schools must be met. On these occasions, an individual school might have to sacrifice its own position for the greater good of all.

As a Football Federation, we can provide the leadership and competition that will benefit young men in Section VI. We have responsible people running and operating fine institutions of education. There is no doubt that by working together we can make the Section VI Football Federation a model for other communities in the state.

2011 Football Rules Changes

REMINDER: In order to conduct any game or scrimmage, a school participating in football must have 16 players, physically fit, eligible and prepared to participate. (approved 3/00)

1-1-8	Administrative duties of game officials clarified.
1-5-1c(4)	High guard standard revised.
1-5-3c(3) (NEW)	Eye shade restrictions adopted.
2-3-8	Chop block redefined.
2-6-1, 2; 3-5-8	Injury timeout conferences restricted to outside nine-yard marks.
3-5-10a-c	Provisions for removal of injured players standardized.
9-4-3k	Horse collar penalty enforcement clarified.
9-4 PENALTY	Enforcement spot for roughing the passer revised.
9-6-2	Illegal participation revised.
9-8-1g(3) (NEW)	Penalty added for violations of Rule 3-2-2.
Nine-, Eight- & Six-player Rules	Removal of point differential note

2011 EDITORIAL CHANGES

1-1-8, 9; 1-2-1 NOTE; 1-2-3b NOTE 2; 1-4-1; 1-5-1b(6)e and NOTE; 1-5-1b(7)e and NOTE; 1-5-1c(3, 5); 1-5-1e; 1-5-2a-c; 1-5-3a-c; 1-6-1, NOTE; 1-6-2 NOTE; 1-7 NOTE (NEW); Table 1-7; 2-16-2f; 2-20-1a-b; 2-26-4; 2-32-5a; 2-33-2; 2-41-9a; 3-1-5; 3-2-2; 3-3-6; 3-5-2c; 3-5-4; 3-5-7; 3-5-10a-c; 3-7-1; 5-1-3f; 6-1-4; 7-5-2ce; 7-5 PENALTY; Table 8-1; 8-2-2, 3; Table 9-3-6; 9-4-2; 9-4-8; 9-4 PENALTY; 9-5-1; 9-5-1f-g; 9-8-1; 9-8-1b-d; 9-8-1g(2); 9-8-1i; 9-8-1 PENALTY; 10-1-2; 10-5-5; FOOTBALL PENALTY ENFORCEMENT; FUNDAMENTALS – III-1, IX-1, X-3; RESOLVING TIED GAMES – 5-3-1; NINE-, EIGHT- AND SIX-PLAYER RULES DIFFERENCES– Rule 2, Rule 7 (Six-Player); Penalty Summary.

2011 POINT OF EMPHASIS

1. Concussions, Contact both to and with the helmet, and helmet technology and proper helmet fitting



Comments on the 2011 Football Rules Changes

ADMINISTRATIVE DUTIES OF GAME OFFICIALS CLARIFIED (1-1-8): The committee clarified that administrative duties for game officials may need to continue after the game to document actions which occur during the game. This revision illustrates the difference between the game officials' jurisdiction during the game and other administrative responsibilities such as submitting specific reports after the game. In addition, the committee clarified that State Associations may continue to develop and implement policies that allow for review of unusual incidents that occur while the game officials have jurisdiction or after the game.

THIGH GUARD STANDARD REVISED (1-5-1c(4)): The committee determined that the thigh guard specifications regarding composition, compression resistance and required thickness of the outside and inside surfaces were not necessarily applicable to newer technologies being used in current production. The requirements for wearing thigh guards and that the guards be unaltered from the manufacturer's original design/production remain part of the rule.

EYE SHADE RESTRICTIONS ADOPTED (1-5-3c(3) NEW): The committee adopted new restrictions in response to increasing use of "face painting" and the placement of words and other symbols within eye shade (grease or no-glare strips or stickers). In recent years, players were applying materials in situations where it was not necessary for game conditions. In other cases, it appeared that some use of eye shade and other face paint was intended to draw attention to the individual player. Under the revision, if a player uses eye shade, it must be applied using a single solid stroke under each eye. The committee's intent was that eye shade be located below and within the width of the eye socket and not extend below the cheek bone. No words, numbers, logos, or other symbols of any type may be included within the eye shade.

CHOP BLOCK REDEFINED (2-3-8): The definition of a chop block was modified by the committee. The revised language specifies that any combination block where one block is high (above the knee) and one block is low (at or below the knees) constitutes a chop block, with or without a delay between the blocks. The rule change also stipulates that a low-low combination block is no longer a chop block.

INJURY TIMEOUT CONFERENCES RESTRICTED TO OUTSIDE NINE-YARD MARKS (2-6-1, 2; 3-5-8): With two changes, the committee labeled the two types of authorized team conferences ("Outside Nine Yard Mark Conference" and "Between Nine Yard Mark Conference"). In addition, the committee specified that when an injury occurs and the referee grants an authorized conference, it must be an "Outside Nine Yard Mark Conference". This will give medical personnel time and space to address the injured player.

PROVISIONS FOR REMOVAL OF INJURED PLAYERS STANDARDIZED (3-5-10a-c): The committee standardized the rules regarding the replacement of apparently injured players (3-5-10a), players who exhibit concussion signs and symptoms (3-5-10b) and players who are bleeding or have blood on himself or the uniform (3-5-10c). Players removed in any of these situations must leave the game for at least one down (unless halftime or the overtime intermission occurs) and comply with the remainder of the applicable rule. The rule also stipulates that the time-out taken in such circumstances constitutes an officials' time-out.

HORSE COLLAR PENALTY ENFORCEMENT CLARIFIED (9-4-3k): The committee stipulated that all horse collar fouls are to be treated as live ball fouls.

ENFORCEMENT SPOT FOR ROUGHING THE PASSER REVISED (9-4 PENALTY): Penalties for roughing the passer are now enforced from the dead ball spot when there is no change of team possession and the dead-ball spot is beyond the line of scrimmage provided A maintains possession.

ILLEGAL PARTICIPATION REVISED (9-6-2): With this change, the rule regarding illegal participation now has been extended to apply to a player who intentionally goes out of bounds and, while out of bounds, affects the play, touches the ball or otherwise participates. Action of this type would now constitute illegal participation and be penalized 15 yards from the basic spot.

PENALTY ADDED FOR VIOLATIONS OF RULE 3-2-2 (9-8-1g(3) NEW): This change stipulates that an unsportsmanlike penalty will be assessed to the head coach for violation of the restrictions contained in Rule 3-2-2.

REMOVAL OF POINT DIFFERENTIAL NOTE (NINE-, EIGHT- AND SIX-PLAYER RULES DIFFERENCES): This change removes the provision in the Nine-, Eight- and Six-player rules differences regarding point differential as state association running clock/mercy rules would apply per Rule 3-1-2.

2011 Football Season Legal Practice & Game Dates Refer to the calendar on page 2.

The 2 - 3 - 6 - 4 Practice Policy (approved May 2010):

- The first two (2) days of practice must be non-contact, without the use of protective equipment and mechanical blocking devices. The use of cones, ropes, ladders, step-over dummies, soft hand shields and similar devices as teaching aids is permissible. Helmets may be worn.
- The next three (3) days provide a transition from the conditioning phase to full contact. During this phase, players are permitted to wear a helmet and shoulder pads. Blocking dummies, sleds and similar devices are permitted. During this phase, player-to-player tackling drills, team scrimmaging, running full contact plays, etc. are not permitted.
- The following six (6) days consist of contact practice with full protective equipment and the use of all training devices. Full player-to-player contact and team scrimmaging is permitted.
- Four (4) additional practices must be completed by the individual and team prior to the first contest. Interscholastic scrimmages may commence after 11 practices have been completed by the individual player and team. Interscholastic contests may commence after 15 practices have been completed by the individual player and team.

NEW (effective 2011) → Practice at Championship Venues:

Practice at the championship site depends on the sport and should be allowed if there is a shortage of practice sites (e.g. turf fields). (Sectional Intersectional Jan. 2011) Schools that host sectionals will be encouraged to monitor practice time at their site so that practice time is equally available. (Sectional Intersectional Mar. 2011)

For Football no practice will be allowed at the Ralph. Practice at "Funke Classic" sites will be determined based on availability

Heat Index / Wind Chill Procedure

In May 2010, the NYSPHSAA approved Heat Index and Wind Chill Procedures to be used in member school athletic programs. The Heat Index/ Wind Chill must be checked prior to any contest or practice. The Heat Index/Wind Chill Procedures are on page 16-17. Additional Information on Heat Stress and Athletic Participation is on page 14.

Completion of Schedule

Each school in this federation has assisted in the development of the schedule and has formally approved the final schedules; therefore, all schools must, unless there is some dire emergency, keep their commitments of the entire schedule or forfeit all remaining games.

****Interchange of Schedules****

One week prior to the first game, all schools shall interchange, with their opponents, a copy of their schedule including the location of their field, school colors, admission policy, school nickname, **roster**, telephone number of school and home phone number of their athletic director, bus parking areas and dressing room for team.

Chain Crew

The home school shall provide an experienced chain crew for all home games, both varsity and junior varsity. Adult chain crews are strongly recommended. Chain crews are to report to game officials fifteen minutes prior to the start of the contest.

Admission

Schools will provide students with the opportunity to purchase a pre-game sale ticket. Prices charged at the gate will be home rule. The home school will notify the visiting school if there will be a charge for junior varsity games.

Plaques

The Section VI Football Federation will provide 1st place and 2nd place plaques, 55 blue patches (1st place) and 55 red patches (2nd place) and certificates for each Class.

Jerseys

Home school shall wear dark colored jerseys, and the visiting school shall wear light colored jerseys for both varsity and junior varsity games unless otherwise agreed upon.

Cheerleaders

Football cheerleaders will follow the Section VI Safety Policy (see page 27) for Sectional playoffs only, and home-school rules shall govern regular season play. League guidelines may be more restrictive. (approved 5/00)

Bands

The visiting school shall be allowed to bring their band if a request is made to the home school at least one week in advance of the scheduled game. Should both schools have a band, the half time period shall be extended to twenty minutes to allow each band to have ten minutes of field time.

Assignment of Officials

Officials will be assigned in ArbiterSports.com by the assigning agents contracted by Section VI for 2011:

- Dan Finucane (North) dfinucane@verizon.net (c) 864-9398
- Al Feser (South) alfeser@yahoo.com (c) 680-0239.

Football officials rosters (N&S) are posted in Arbiter. Instructions for using Arbiter are on the Section 6 website, under General Info, click on Forms and Info, look under "A" for Arbiter. Or click [here](#).

Division All-Star Teams

An all-star team shall be picked on a divisional basis only. An offensive team and a defensive team shall be picked. Second team and honorable mention and any other awards shall be at the discretion of each division. Copies should be sent to the Football Chairman, Buffalo News, W.N.Y. High School Sports, and other local papers for publication.

All-WNY Scholar Athlete Football Teams See page 29

NYSPPHSAA Jewelry Rule:

NYSPPHSAA Handbook 2010-2012 page 110

Athletic Directors, coaches and officials are to be reminded of the NYSPPHSAA Jewelry Rule. It reads:

"No jewelry, which includes visible body piercing objects, shall be worn in any sport. Any piece of jewelry that is visible at the start of or during a contest is in violation of the NYSPPHSAA Jewelry Rule. Religious medals must be taped to the body and under the uniform. Medical medals must be taped to the body so they are visible. Soft, pliable barrettes are permissible, body gems are not. Metal barrettes are permissible in Girls Gymnastics only. NOTE: The sports of Bowling and Golf are exempt from this rule. Wrist watches are permitted in cross country."

Publicity

The home team shall call the local newspaper and radio stations to report the game score unless otherwise agreed that the winning coach shall call. The winning junior varsity team is encouraged to call the local media as well. A complete list of local media can be found on page 10 of the Section VI Directory or on the Section 6 website www.section6.e1b.org or click on → [Media Link](#)

Films

VIDEO SCOUTING When scouting future opponents the use of video equipment is permissible. No prior agreement or arrangement must be made. All scouting, video or in person, must be from behind all fences or barricades. Video scouting tapes may NOT be exchanged; they are for the sole use of the scouting school. Violation of this policy will be considered unsportsmanlike.

GAME FILMS Game films may be exchanged between schools when mutual consent of ALL schools involved is received before any exchange is made. Third party schools must give their permission for this exchange to take place. Any violation of the policy will be considered unsportsmanlike.

SCOUTING SCRIMMAGES Schools may scout ONLY the first scrimmage of the year **(Aug. 27)**

Non-Team Personnel

All coaches, directors, and administrators are requested to assist in keeping the number of managers, chart keepers, alumni, etc., to a minimum along the sidelines. It is also requested that all players along the sidelines be kept seated on the players' bench. Proper number of benches shall be provided.

Proposed Cancellation Policy of Varsity Football Games

1. A varsity football game may be cancelled by mutual agreement of school officials prior to the day of the game and up to the start of the game.
2. Once the game has started, the team of officials will determine the continuance or cancellation of the game.
3. Postponed games will be rescheduled.
4. Discontinued games will be replayed where the game was halted. Time, down, and the scrimmage line must be recorded by the officials at the time the game was terminated.
5. All terminated or postponed games shall be completed seventy two hours after the postponement. This, in effect, will comply with the commissioner's regulation.
6. When a game cannot be rescheduled seventy two hours after the postponement, the game will be rescheduled at a later date by mutual agreement of the two athletic directors.
7. See page 28 for **Contingency Plan (weather/illness) for Sectional Play-offs.**

Junior Varsity

1. Site and time: Opposite of varsity game; suggested time, Saturday at 10:00 a.m., evenings at 7:00 p.m. Visiting school to be notified if otherwise.
2. Length of quarters: All quarters are to be ten minutes in length. Timing of these games shall follow the rules as stated in the rule book. No running time.
3. Number of games: All schools shall play a full federation schedule.
4. Player eligibility: Any boy who is sixteen or younger as of July 1st of that school year shall be eligible for junior varsity competition.

5. Player movement: Junior Varsity players may be moved from one squad to another, J.V. to Varsity or Varsity to J.V., No player can play in more than ten games a regular season.

* REMEMBER: PARTICIPATION CONSTITUTES PARTICIPATING IN ONE PLAY. (ONE TIMED DOWN)

Forfeits

Member schools shall avoid forfeiting football games and should consider such action only under the **MOST** serious and unavoidable circumstances. Forfeits can have an important effect upon the final standings of a division, and this effect is NOT always in the best interest of the schools involved. Schools should consider the consequences before the decision to forfeit a contest is made. In cases of forfeit: Score of contest: 1 – 0; Points awarded: 2; Point differential awarded: 20

Football Scrimmage

A scrimmage is a practice that is a **SIMULATED CONTEST**. In scrimmages: (a) both squads use the same field simultaneously with both coaches making corrections and giving instructions, (b) **GAME RULES MUST BE ALTERED – SEE SPORT SPECIFIC REQUIREMENTS [NYSPPHSAA HANDBOOK \(p.111-113\)](#)**, (c) no official score is kept, (d) time period(s) are defined in the Sport Standards section of the NYSPPHSAA Handbook, (e) no admission is charged. The use of officials would be permitted and encouraged whenever possible for the purpose of instruction regarding the rules and proper application of rules

Football scrimmages shall be governed by the following: (a) no official score is kept, (b) no definite time is set or kept, (c) coaches are permitted on the field to provide instruction and make corrections, (d) different configurations governing possession time and down and distance situations (than those normally used in a game) may be used to govern play, (e) unlimited time-outs and stoppages of play are permitted and encouraged for the purpose of both providing instruction and adequate rest periods, (f) the use of officials would be permitted and encouraged whenever possible for the purpose of instruction regarding the rules and proper application of rules, (g) no kickoffs are permitted, (h) punts and extra point kick attempts may involve live play until the ball is kicked. Punts may not be advanced and all fumbled punts and muffs will be blown dead immediately, (i) the total number of plays should be recorded to prevent an individual player from being involved in more than a maximum of 90 live contact plays during the entire scrimmage, (j) no admission may be charged, (k) the participation of student support groups such as cheerleaders, bands, kicklines, etc. are prohibited.

Grievance Procedure

The 1984 rules specifically state that: “The REFEREE’S DECISIONS ARE FINAL in all matters pertaining to the game.” As the rule states, all matters under discussion, dispute, or disagreement must be settled during the course of the game, and the referee’s decision is, and will be, final in these instances. Once the final whistle is blown ending the game, all matters pertaining to that game are beyond any protest.

There are instances that need interpretation and further inquiry during a football contest, and these can be taken up by a grievance procedure. 1st step: Contact division chairman for resolution; 2nd step: Contact Section VI football chairman; 3rd step: Grievance committee composed of Section VI Football Federation Executive Committee (representative from each league)

All grievances must be in writing with copies signed by the principal, superintendent and athletic director. Forward copies to: 1. Official in charge 2. Opposing school 3. Division chairman 4. Section VI football chairman
The grievance committee will be authorized to seek testimony, both written and oral, view films, and investigate to whatever extent necessary to resolve the problem. All decisions of the grievance committee are final.

Background of the Section VI Football Federation

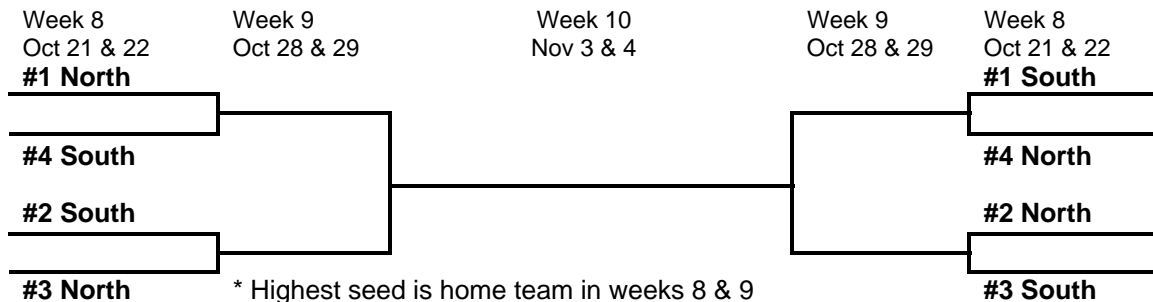
Section VI Football Federation will celebrate its 42nd year of operation, having begun in 1970. Many of the original objectives that precipitated the founding of the Football Federation have been met. This proposal is now offered as a basis for a Section VI Football Federation play-off. This proposal preserves the **seven game schedule** guaranteed each school and allows for a traditional game for those who feel that this is essential. The three game play-off will make use of **a ninth game** delegated to each section for such a purpose. The football inter-divisional championship play-off will not be mandatory. Each school will have the option to either accept the invitation as a representative of their division or decline. In those cases where a school declines, the team with the next best divisional record will be invited. Hopefully, this option will preserve home rule and not force any school to participate when their own educational philosophy dictates otherwise. The Section VI Football Committee in association with the Section VI Athletic Council will conduct the play-offs and, as far as humanly possible, provide the most meaningful experience for participating schools and players.

Play-off Format 2011

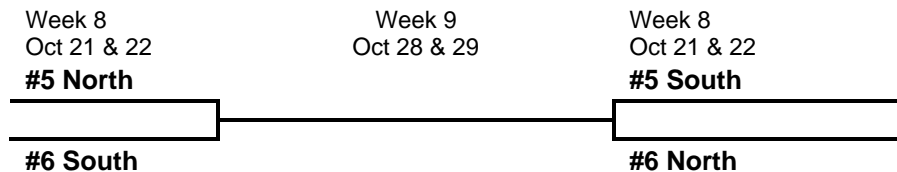
Play-off Format Class AA, A & C

- The Top 4 teams from each division will qualify for the Sectional Play-offs beginning in week 8. The 5th & 6th place finishers will qualify for the “Chuck Funke Memorial Classic Games”. Week 8 will be a quarterfinal round for the sectional play-offs and a semi-final for the “Funke Classics.” Week 9 will be a semi-final round for the sectional play-offs and the Final for the “Funke Classics”. Week 10 will be the sectional final game.
- All games except for the finals will be played at the higher seed.
- All teams not qualifying for sectional or Funke Classic Games will be matched up for week 8 AND week 9 games unless they opt out by **MONDAY OCTOBER 10TH**. Match ups will be based on team records and travel.
- JV teams will be matched up for week 8 only unless they request a 9th game.
- [Federation Tie-Break Procedure](#) page 11 will be used to break all ties.

Play-off Bracket for Class AA, A, C



Chuck Funke Memorial Classic Games Bracket

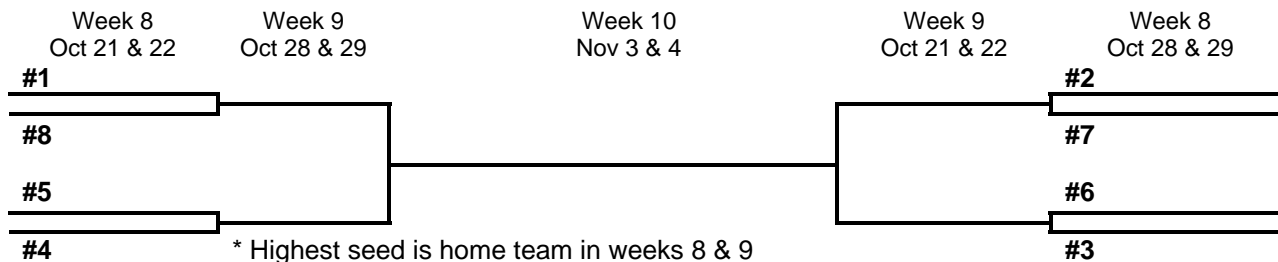


Play-off Format Class B

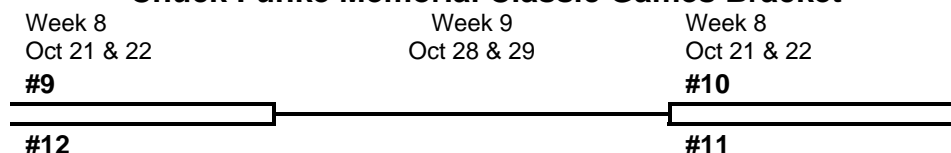
- The top 8 teams will qualify for the sectional play-offs. These teams will consist of the top two finishers in each division along with the next best two 3rd place finishers. The FEDERATION TIE BREAK POLICY (Page 11) will be used to determine placement within the division ONLY.
- Seeding: After the final divisional alignment has been determined, the following criteria will be used to seed the teams:
 - Seeds 1-3 go to the division winners.
 - Seeds 4-6 go to the 2nd place finishers
 - Seeds 7-8 go to the top 3rd place teams.
- Seeding Criteria: (all criteria is based on league play only)

1. League record.	2. Point Differential (20 point max)	3. Fewest Points Allowed
4. Strength of Schedule	5. Coin Toss.	
- Teams 9-12 will qualify for the “Chuck Funke Memorial Classic Games”. The 9th seed will go to the remaining 3rd place finisher. Seeds 10-12 will be comprised from the 4th place finisher in each division. The tie break procedures listed above will apply to the “Chuck Funke Memorial Classic Games” as well.
- *** EXCEPTION: Lafayette will automatically be awarded the 12 seed if they finish with a minimum of 4 wins in the “C” Division.
- Week 8 will be a quarterfinal round for the sectional playoffs and a semi-final round for the “Chuck Funke Memorial Classic Games”. Week 9 will be a semi-final round for the sectional play-offs and the final round for the “Funke Classics”
- All games except for the championship game will be played at the higher seed.
- Teams who do not qualify for either the sectional or “Chuck Funke Memorial Classic Games” will be matched up for an 8th & 9th game UNLESS they OPT OUT by **MONDAY OCTOBER 10TH**

Play-off Bracket for Class B



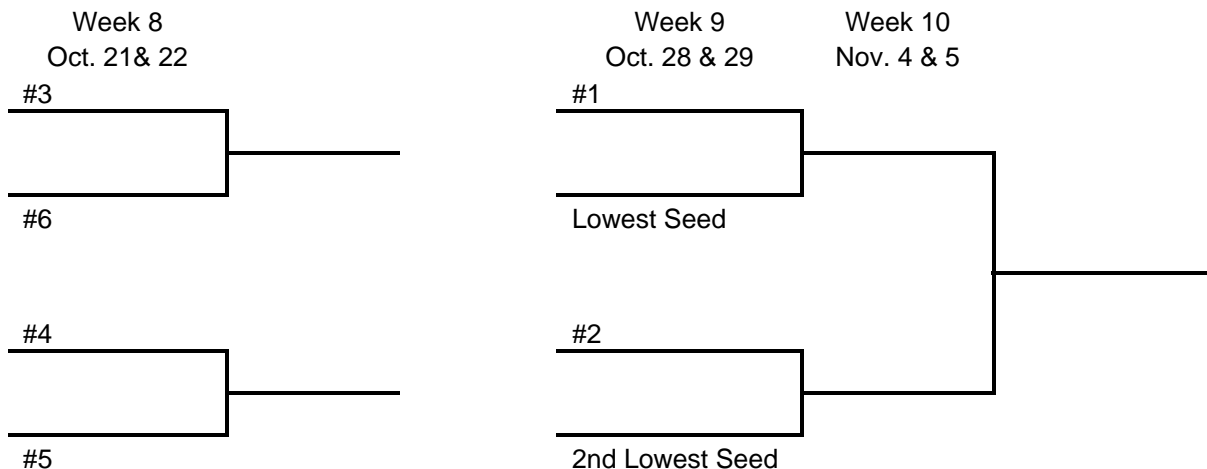
Chuck Funke Memorial Classic Games Bracket



Play-off Format Class D

- All six teams qualify for the sectional play-offs.
- The [Federation Tie-Break Procedure](#) (page 11) will be used to decide the divisional alignment.
- Week 8 will be the quarterfinal round. The 3rd place finisher will host the 6th place finishers. The 4th place finisher will host 5th place finisher. The 1st & 2nd place finishers will receive a bye in week 8.
- Week 9 will be the semi-final round. The #1 seed will host the lowest remaining seed. The #2 seed will host the remaining team. The winners will advance to the finals in Week 10.

Play-off Bracket for Class D



Play-off Format Class DD

- The “DD” Division will be a non-qualifying division for the NYSPHSAA Tournament.
- The top 4 seeds in the division will compete for a local “DD” Championship with the #1 seed hosting the #4 seed, and the #2 seed hosting the #3 seed in week 8. The winners will match up in week 9. The teams who finish as seeds 5-8 will compete in “Chuck Funke Memorial Classic Games” with #5 seed hosting the #8 seed and the #6 seed hosting the #7 seed in week 8. The winners will also match up in week 9.
- The [Federation Tie-Break Procedure](#) (page 11) will be used to determine the final divisional standings.
- Week 8 will serve as the semi-final round, and week 9 will serve as the final round for both play-offs.
- The week 8 games will be played at the higher seed. The week 9 games will be played at a neutral site TBD.

Play-off Bracket for Class DD



***Subject to change (pending State response to 10th game)**

Chuck Funke Memorial Classic Games Bracket



Federation Tie-Break Procedure:

After the completion of the regular season of football play by the members of the Section VI Federation, the winners in each division will be determined by the Sectional Football Committee composed of the football chairmen listed on page 3. A tie-breaking procedure WILL be used during the regular season in the Section VI Football Federation for any varsity games involving federation schools. In most cases, the won-lost record vs. common division opponents will be the determining factor.

1. Head to head competition between two tied teams. The winning team will be declared the divisional representative.
NOTE: When three or more teams are tied, one team must have beaten **ALL** of the remaining tied teams to be declared the divisional representative.
2. Between the tied teams, the team with the highest point differential (difference between points scored and points allowed) in divisional games vs. common opponents, with no more than a twenty point difference per game being considered.

Example:

<u>Team A</u> (4-1)			<u>Team B</u> (4-1)		
Pts. Scored	Pts. Allowed	Differential	Pts. Scored	Pts. Allowed	Differential
20	19	+ 1	21	19	+ 2
7	6	+ 1	33	24	+ 9
12	13	-1	31	15	+16
40	21	+19	38	41	-3
*43	18	<u>+20</u>	17	6	<u>+11</u>
		+40			+35

*No more than twenty points per game being considered. Team A would be declared the division representative with a +40 differential, Team B having a +35 differential.

3. Least # of points in total schedule.
4. The Section VI Football Committee consisting of the Chairman, Assistant Chairman, and the eleven Divisional Chairmen will determine a representative from that division.

Officials Post-Season

Officials for the games will be selected by the Section VI Football Federation Committee in consultation with the Western and Southwestern Chapters of the New York State Football Officials Association and assignments will be made in Arbitersports.com. By use of evaluations by coaches and officials, the top officials will be selected to officiate.

Site Chairman's Responsibilities

1. Make himself accessible and visible to supervisors, coaches, players, spectators and officials by wearing identifiable insignia.
2. Station all supervisory personnel assigned to the game.
3. Greet supervisors at the gate and make assignments immediately.
4. Assign the following adults:
 - a. Timekeeper
 - b. Ticket sellers and takers
 - c. Supervisors
 - d. Police
 - e. Program sellers
 - f. Others as needed
5. Make arrangements for pre-game warm-up.
6. Make provisions for National Anthem or flag ceremony
7. Provide announcer for at least the introduction of starting lineups and officials.
8. Complete all forms with regard to payment of game personnel and mail to: Treasurer, Section VI (See Section VI Financial Procedure page 29)
9. Make certain winning team notifies media following the game. Include radio, television, Buffalo News and local papers. Refer to page 10 of the Section VI Directory or the Section 6 website www.section6.e1b.org Under General Information, click on Media OR [Click here](#)
10. Tickets: See admission prices below.
11. Send all forms provided, gate receipts and program receipts to:
Treasurer Section VI Office, 355 Harlem Rd, W. Seneca, NY 14224
12. Make copy of financial report and send to:
Ken Stoldt – Akron MS 47 Bloomingdale Rd., Akron, NY 14001 Fax: 542-5018

Admission Prices:

Pre-school children are admitted free

Quarters: \$4 No pre-sale pricing

Semi-finals: \$4 No pre-sale pricing

Bowl games: \$4 No pre-sale pricing

Finals: \$7 No pre-sale pricing* Only "Lifetime Passes" are accepted.

Regionals: \$10

States Semi's & Finals \$10

*The discount for pre-sale tickets was eliminated May 2010.

Passes:

All Section VI and league passes will be honored at football federation contests, except Ralph Wilson Stadium and Regionals.

20 Yard Line Overtime Procedure

1. If at the end of the fourth quarter, the teams have identical scores, the tie may be resolved by this plan. All game rules will apply except the try will not be made when it is not required to break the tie.
2. When the score is tied at the end of the fourth quarter, the referee will instruct both teams to return to their respective team boxes. There will be a three-minute intermission during which both teams may confer with their coaches. All officials will assemble at the 50-yard line, review the procedure and determine the number of timeouts remaining for each team. The head linesman will go to the team on the side of the field where the line-to gain equipment is located. The field judge will go to the other team to inform the coach of the number of timeouts remaining and escort the respective team captains to the center of the field for the coin toss. The visiting team captain shall be given the privilege of calling the coin while it is in the air. The winner of the toss shall be given his choice of the ball possession or designating the direction of the offense for the overtime period.
3. Each team shall be permitted one additional time-out for each extra period plus any unused regulation game time-out. The team scoring the greater number of points in overtime shall be declared the winner. The final score shall be determined by totaling all the points scored by each team during regulation time and overtime periods.

4. To start the overtime, the offensive team A shall put the ball in play, first and 10 on B's 20 yard line. Team A shall have a series of four downs, to make a first down (10 yards). The series shall be terminated by any score by A or if B has possession at the end of any down. Team A shall be awarded a new series when:
 - a) the penalty for defensive pass interference is accepted;
 - b) there is a change of team possession during the down and the ball belongs to A at the end of the down
 - c) team A recovers a scrimmage-kick (field goal attempt) between the goal lines after it has been touched first by B beyond the neutral zone
 - d) when any penalty by B results in a next series being awarded;
 - e) when the line to gain is made.
5. If team A scores a touchdown, it is entitled to the opportunity to try for the extra point, except when it is unnecessary to break the tie. A field goal attempt is permitted during any down.
6. After team A has completed its series, team B will become the offensive team with the ball in its possession at the 20-yard line. The same end of the field will be used for both possessions in order to insure equal game conditions and conserve time.
7. If the score remains tied after each team has been given one series, the procedure shall be repeated until a winner is determined. There will be an intermission of two minutes during which the loser of the toss will be given first choice of the options. If additional periods are required, first choice of options will be alternated.
8. Above to be used in all playoffs.

Heat Stress and Athletic Participation

IMPORTANT!! In May 2010, the NYSPHSAA approved Heat Index and Wind Chill Procedures to be used in member school athletic programs. The Heat Index/ Wind Chill must be checked prior to any contest or practice. The Heat Index/Wind Chill Procedures are on page 16,17.

Under hot and humid conditions, the athlete is subject to the following:

- HEAT CRAMPS - painful cramps involving abdominal muscles and extremities caused by intense, prolonged exercise in the heat and depletion of salt and water due to profuse sweating.
- HEAT SYNCOPE - weakness, fatigue and fainting due to loss of salt and water in sweat and exercise in the heat. Predisposes to heat stroke.
- HEAT EXHAUSTION (WATER DEPLETION) - Excessive weight loss, reduced sweating, elevated skin and deep body temperature, excessive thirst, weakness, headache and sometimes unconsciousness.
- HEAT EXHAUSTION (SALT DEPLETION) - exhaustion, nausea, vomiting, muscle cramps, and dizziness due to profuse sweating and inadequate replacement of body salts.
- HEAT STROKE - an acute medical emergency related to thermoregulatory failure. Associated with nausea, seizures, disorientation, and possible unconsciousness or coma. It may occur suddenly without being preceded by any other clinical signs. The individual is usually unconscious with a high body temperature and hot dry skin (heat stroke victims, contrary to popular belief, may sweat profusely).

It is believed that the above mentioned heat stress problems can be controlled provided certain precautions are taken. According to the American Academy of Pediatrics Committee on Sports Medicine, heat related illnesses are all preventable. (Sports Medicine: Health Care for Young Athletes, American Academy of Pediatrics, 1991)

Checking the Heat Index prior to any contest or practice is required. In addition, the following practices and precautions are recommended:

1. Each athlete should have a physical examination with a medical history when first entering a program and an annual health history update. History of previous heat illness and type of training activities before organized practice begins should be included. State high school associations recommendations should be followed.
2. It is clear that top physical performance can only be achieved by an athlete who is in top physical condition. Lack of physical fitness impairs the performance of an athlete who participates in high temperatures. Coaches should know the PHYSICAL CONDITION of their athletes and set practice schedules accordingly.
3. Along with physical conditioning the factor of acclimatization to heat is important. Acclimatization is the process of becoming adjusted to heat and it is essential to provide for GRADUAL ACCLIMATIZATION TO HOT WEATHER. It is necessary for an athlete to exercise in the heat if he/she is to become acclimatized to it. It is suggested that a graduated physical conditioning program be used and that 80% acclimatization can be expected to occur after the first 7-10 days. Final stages of acclimatization to heat are marked by increased sweating and reduced salt concentration in the sweat.
4. The old idea that water should be withheld from athletes during workouts has NO SCIENTIFIC FOUNDATION. The most important safeguard to the health of the athlete is the replacement of water. Water must be on the field and readily available to the athletes at all times. It is recommended that a minimum 10-minute water break be scheduled for every half hour of heavy exercise in the heat. Athletes should rest in a shaded area during the break. WATER SHOULD BE AVAILABLE IN UNLIMITED QUANTITIES. Check and be sure athletes are drinking the water. Cold water is preferable. Drinking ample water before practice or games has also been found to aid performance in the heat.
5. Salt should be replaced daily. Modest salting of foods after practice or games will accomplish this purpose. Salt tablets are not recommended. ATTENTION MUST BE DIRECTED TO REPLACING WATER - FLUID REPLACEMENT IS ESSENTIAL.
6. Cooling by evaporation is proportional to the area of the skin exposed. In extremely hot and humid weather, reduce the amount of clothing covering the body as much as possible. NEVER USE RUBBERIZED CLOTHING.
7. Athletes should weigh each day before and after practice and WEIGHT CHARTS CHECKED. Generally a 3% weight loss through sweating is safe and over a 3% weight loss in the danger zone. Over a 3% weight loss the athlete should not be allowed to practice in hot and humid conditions. Observe the athletes closely under all conditions.
8. Observe athletes carefully for signs of trouble, particularly athletes who lose much weight and the eager athlete who constantly competes at his/her capacity. Some trouble signs are nausea, incoherence, fatigue, weakness, vomiting, cramps, weak rapid pulse, visual disturbance and unsteadiness.

9. Teams that encounter hot weather during the season through travel or following an unseasonable cool period, should be physically fit but will not be environmentally fit. Coaches in this situation should follow the above recommendations and substitute more frequently during games.
10. Know what to do in case of an emergency and have your emergency plans written with copies to all your staff. Be familiar with immediate first aid practice and pre-arranged procedures for obtaining medical care, including ambulance service.

HEAT STROKE: THIS IS A MEDICAL EMERGENCY - DELAY COULD BE FATAL

Immediately cool body while waiting for transfer to a hospital. Remove clothing and use cool water on the body. An increasing number of medical personnel are now using a treatment for heat illness that involves applying either alcohol or cool water to the victim's skin and vigorously fanning the body. The fanning causes evaporation and cooling. (Source - The First Aider - September 1987)

HEAT EXHAUSTION: OBTAIN MEDICAL CARE AT ONCE

Cool body as you would for heat stroke while waiting for transfer to hospital. Give fluids if athlete is able to swallow and is conscious.

SUMMARY: The main problem associated with exercising in the hot weather is water loss through sweating. Water loss is best replaced by allowing the athlete unrestricted access to water. Water breaks two or three times every hour are better than one break an hour. The small amount of salt lost in sweat is adequately replaced by salting food at meals. Talk to your medical personnel concerning emergency treatment plans.

The Prevention of Heat Illness

Guidelines developed by the Medical Aspects of Sports Committee-Medical Society of New York

Hundreds of students anticipating participation in their favorite fall sport usually work to improve their physical condition prior to the first practice session of the school team.

OBSERVE THE FOLLOWING GUIDELINES TO PREVENT HEAT ILLNESS.

HEAT ILLNESS IS CAUSED BY:

- | | |
|--|--|
| <ul style="list-style-type: none"> • Temperature and Humidity • High environmental conditions • Temperatures of 80-90 and humidity over 70 per cent • Decreased efficiency of heat dissipation • Strenuous exercise | <ul style="list-style-type: none"> • Poor conditioning • Drugs • Lack of acclimatization • Insufficient water intake |
|--|--|

THE PREVENTIVE PROCEDURES

- Always know the temperature and humidity presently in the area of your planned workout. **Check the Heat Index and follow the Procedure required by NYSPHSAA (see page 16)**
- Increase the rest periods during the workout and whenever possible seek shade during the rest break.
- Plan your workouts with a modest beginning with gradual increase in the total effort.

THE CLOTHING

- Never use rubberized sweat suits.
- Stockings should not be worn in hot weather.
- Wear shorts and T-shirt.

WEIGHT CHART

- Check and record your weight prior to and immediately following the workout.
- A loss in excess of 3 % of your body weight indicates a need for a reduction in your exercise program.
- A failure to regain weight overnight, which was lost the previous day, usually indicates dehydration – discontinue your exercise program and consult your physician.

FLUIDS *Drink Water Freely* Weight replacement usually results from drinking sufficient amounts of water.

SALT REPLACEMENT: Use an extra **SALTING OF FOODS AT MEAL TIMES.**

UNUSUAL REACTIONS Should you experience a – Continuing loss of weight, weakness or headaches, discontinue your exercise program and consult a physician.



Heat Index Procedures

Administration of Heat Index Procedures:

- Hourly RealFeel Temperature (Heat index) will be checked 1 hour before the contest/practice by a certified athletic trainer, athletic director, or school designee when the air temperature is 80 degrees (Fahrenheit) or higher.
- Log onto **AccuWeather.com** by using the association website, www.nysphsaa.org, we recommend saving this site to your computer or phone.
- Once you have entered the zip code for your practice or contest site you will see the home page for the local forecast. **DO NOT USE THE REALFEEL TEMPERATURE** on this page.
- Click onto **Hourly Forecast**, and you will be linked to a chart. Please use the current hour RealFeel temperature for your zip code to take the appropriate action for your practice or contest.
- If the Hourly RealFeel temperature (heat index) is 90 degrees or above, the athletic trainer, athletic director, or school designee must re-check the Hourly RealFeel (heat index) at halftime or midway point of the contest. If the Hourly RealFeel (heat index) temperature is 96 degrees (Fahrenheit) or more, the contest will be suspended.

Please refer to the following chart to take the appropriate actions:

	Hourly RealFeel (Heat Index) under 79 degrees	Full activity. No restrictions
R E C O M M E N D E D	Heat Index Caution: Hourly RealFeel (Heat Index) 80 degrees to 85 degrees	Provide ample water and multiple water breaks. Monitor athletes for heat illness. Consider reducing the amount of time for the practice session.
	Heat Index Watch: Hourly RealFeel (Heat Index) 86 degrees to 90 degrees	Provide ample water and multiple water breaks. Monitor athletes for heat illness. Consider postponing practice to a time when RealFeel temp is lower. Consider reducing the amount of time for the practice session. 1 hour of recovery time for every hour of practice (ex. 2hr practice = 2hr recovery time).
	Heat Index Warning: Hourly RealFeel (Heat Index) 91 degrees to 95 degrees	Provide ample water and water breaks every 15 minutes. Monitor athletes for heat illness. Consider postponing practice to a time when the Hourly RealFeel temp is much lower. Consider reducing the amount of time for the practice session. 1 hour of recovery time for every hour of practice (ex. 2hr practice = 2hr recovery time). Light weight and loose fitting clothes should be worn. For Practices only Football Helmets should be worn. No other protective equipment should be worn.
REQUIRED	Heat Index Alert: Hourly RealFeel (Heat Index) 96 degrees or greater	No outside activity, practice or contest, should be held. Inside activity should only be held if air conditioned.

Approved May 1, 2010
Updated May 27, 2010



Wind Chill Procedures

Administration of Wind Chill Procedures:

- Hourly RealFeel Temperature (Wind Chill) will be checked 1 hour before the contest/practice by a certified athletic trainer, athletic director, or school designee when the air temperature is 39 degrees (Fahrenheit) or lower.
- Log onto AccuWeather.com by using the association website, www.nysphsaa.org, we recommend saving this site to your computer or phone.
- Once you have entered the zip code for your practice or contest site you will see the home page for the local forecast. **DO NOT USE THE REALFEEL TEMPERATURE** on this page.
- Click onto Hourly Forecast, and you will be linked to a chart. Please use the current hour RealFeel temperature for your zip code to take the appropriate action for your practice or contest.
- If the Hourly RealFeel temperature (wind chill) is 10 degrees or below, the athletic trainer, athletic director, or school designee must re-check the Hourly RealFeel (wind chill) at halftime or midway point of the contest. If the Hourly RealFeel (wind chill) temperature is -11 degrees (Fahrenheit) or lower, the contest will be suspended.

Please refer to the following chart to take the appropriate actions:

	Hourly RealFeel (wind chill) above 40 degrees	Full activity. No restrictions
R E C O M M E N D E D	Wind Chill Caution: Hourly RealFeel (wind chill) 36 degrees to 20 degrees	Stay adequately hydrated. Notify coaches of the threat of cold related illnesses. Have students and coaches dress in layers of clothing.
	Wind Chill Watch: Hourly RealFeel (wind chill) 19 degrees to 10 degrees	Stay adequately hydrated. Notify coaches of the threat of cold related illnesses. Have students and coaches dress in layers of clothing. Cover the head and neck to prevent heat loss.
	Wind Chill Warning: Hourly RealFeel (wind chill) 9 degrees to -10 degrees	Stay adequately hydrated. Notify coaches of the threat of cold related illnesses. Have students and coaches dress in layers of clothing. Cover the head and neck to prevent heat loss. Consider postponing practice to a time when Hourly RealFeel temp is much higher. Consider reducing the amount of time for an outdoor practice session.
REQUIRED	Wind Chill Alert: Hourly RealFeel (wind chill) -11 degrees or lower	No outside activity, practice or contest, should be held.

Special Note: Alpine Skiing will be exempt from this policy and will follow the regulations of the host ski center where the practice or event is being held.

Approved May 1, 2010
Updated May 27, 2010

Guidelines for Return to Football after Concussion

These are general guidelines. The decision of the family physician and School district physician are final - consult your school district physician.

Grade	1 st Concussion	2 nd Concussion	3 rd Concussion
1° - Mild No L.O.C. (Loss of Consciousness) Amnesia <30 min.	Return to play if no symptoms*	Return to play in 2 weeks if no symptoms* for 1 week	Terminate season; may return to play <u>next season</u> if no symptoms*
2° - Moderate L.O.C. < 5 min. Amnesia > 30 min. but < 24 hrs.	Return to play if no symptoms* for 1 week	1 month no play; may then return to play if no symptoms* for 1 week; consider ending season	Terminate season; may return to play <u>next year</u> if no symptoms*
3° - Severe L.O.C. < 5 min. or Amnesia > 24 hrs.	1 month no play; may then return to play if no symptoms* for 1 week	Terminate season; may return to play <u>next year</u> if no symptoms*	

****NO HEADACHE OR DIZZINESS; NO IMPAIRED ORIENTATION, CONCENTRATION OR MEMORY DURING REST OR EXERTION.***

The Unconscious Athlete

A Comment by the National Federation of State High School Associations and the Committee on the Medical Aspects of Sports of the American Medical Association

The common definition of "first aid" is: "The immediate emergency care of injury or illness until medical attention can be obtained". This is especially significant with regard to the player rendered unconscious during an athletic contest or practice.

Medical attention should be immediately available with a physician present or readily available at games and during practice sessions. It is imperative that a physician can be reached quickly by telephone. The unconscious player can pose a serious problem and the physician, the coach and the athletic trainer must realize the importance of prompt and proper care.

There are a number of conditions that may cause unconsciousness. Some of these conditions and recommendations for care are listed below:

Heat stroke: Collapse, with dry, warm skin. Indicates sweating mechanism failure and rising body temperature. **THIS IS AN EMERGENCY. DELAY COULD BE FATAL.** Immediately cool athlete by the most expedient means. Immersion in cool water is best method. Obtain medical care at once. Player should not return to participation without consent of a physician.

Heat exhaustion: Weakness, with profuse sweating. Indicates state of shock due to depletion of salt and water. Place in shade with head level lower than body. Give sips of diluted salt water. Obtain medical care at once. Player should not return to participation without consent of a physician.

Impact blow to solar plexus: Rest athlete on back and moisten face with cool water. Loosen clothing around waist and chest. Do nothing else except obtain medical care if needed. Player may return to participation if further medical care is not indicated.

Impact blow to head: Head injuries in sports are usually subtle in nature. That is, the player may be briefly dazed or slow to get up. He/she may be groggy or dizzy for only a few moments. Such a player should be benched for at least a half hour, preferable for the day, and should not return to play until alert, fully in command mentally and free of headache or mental confusion.

With a definite loss of consciousness, the player should be evaluated by a physician and observed hourly for a twenty-four hour period whether at a hospital or at home for any evidence of intracranial bleeding (e.g., headache, dilation of one pupil, nausea, dizziness, confusion). He/she should not be returned to sports in the interim, and subsequently only if he/she is completely free of symptoms such as headache, dizziness or mental confusion.

Any suspicion of intracranial bleeding must be followed by immediate medical attention. Beyond the complaints of the athlete, such as headache or dizziness, the following simple observations can be conducted to determine if there is an expanding intracranial lesion:

1. State of consciousness. How impaired are movements?
2. Pupils. Inequality of size.
3. Heart. Unusual slowing.
4. Eye movements. Nystagmus (dancing eyes).
5. Outstretched arms. Drift unilaterally.
6. Finger to nose test (eyes closed). Asymmetry.
7. Heel to knee tests (eyes closed). Asymmetry.
8. Romberg test (standing with eyes closed). Falling.
9. Tandem walk (heel to toe walking a straight line). Inability to perform.

The three cardinal points to be stressed for successful emergency treatment are:

1. Communication: A "non-pay" telephone close to the sports arena for quick calls for help.
2. Transportation: A vehicle must be readily available at the site to move the patient to the hospital when warranted.
3. Notification: The hospital must be informed of the patient's condition so that medical attention and nursing in the proper facilities will be available upon his arrival.

- REFERENCES:**
- 1) First Aid Chart for Athletic injuries, American Medical Association Committee on the Medical Aspects of Sports.
 - 2) Schneider, R.C., M.D., and Kriss, F.G., M.D., Decisions Concerning Cerebral Concussion in Football Players, "Medicine and Science in Sports" Vol. 1, No. 2, June 1969.
 - 3) Van den Noort, G., M.D., Recognition and Early Management of Head and Neck Injuries in Football, Proceedings of the Seventh National Conference on the Medical Aspects of Sports, American Medical Association, November 28, 1965.

Revised: 2/81

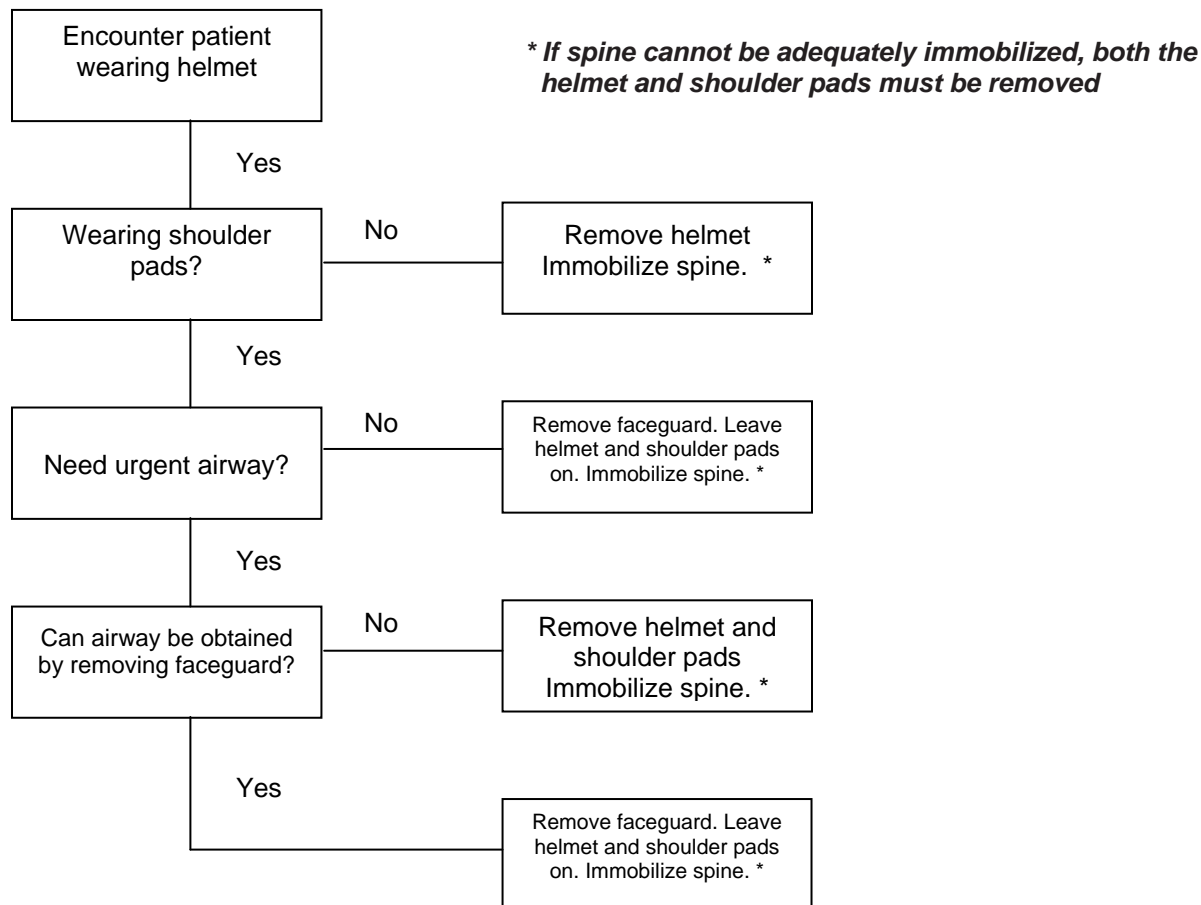
Suggestions for Reducing Head and Neck Injuries to Football Players

Frederick O. Mueller, Ph.D., University of North Carolina at Chapel Hill

1. During the preseason physical examination, identify those athletes with a history of previous head or neck injuries.
2. Athletes must be given proper conditioning exercises which will strengthen their necks so that participants will be able to hold their head firmly erect when making contact.
3. Coaches should drill the athletes in the proper execution of the fundamentals of football skills, particularly blocking and tackling. Keep the head out of blocking and tackling.
4. Coaches and officials should discourage the players from using their heads as battering rams when blocking and tackling. The rules prohibiting spearing should be enforced in practice and in games. The players should be taught to respect the helmet as a protective device. They should recognize that the helmet is not to be used as a weapon.
5. All coaches, physicians and trainers should take special care to see that the players' equipment is properly fitted, particularly the helmet.
6. When a player has experienced or shown signs of head trauma (loss of consciousness, visual disturbances, headache, inability to walk correctly, obvious disorientation, memory loss) he should receive immediate medical attention and should not be allowed to return to practice or game without permission from the proper medical authorities.
7. The entire staff should be instructed as to what procedure to follow in case of a head or neck injury in game or practice. Have a plan ready and have the staff prepared to implement that plan.

Helmet Removal Algorithm

For patients with suspected spinal injury who are wearing a helmet.



*If spine cannot be immobilized, both the helmet and shoulder pads must be removed.

Helmet Removal Procedure

The increased use of helmets and other protective equipment in sports, motorcycling and other recreational activities has had a positive impact on limiting the severity of injuries. Yet, these protective devices can present a challenge for the EMT when providing patient care. These guidelines are presented to assist the EMT in determining when it is appropriate to remove a helmet and the procedure to follow.

Indications - The helmet is removed to assure a properly maintained airway, to adequately suction the patient, and to facilitate bag-valve-mask ventilation when necessary. Thus, when a CFR/ EMT /AEMT encounters a helmet-wearing patient with a suspected spinal injury, either conscious or unconscious, the helmet should be removed. **If the patient is wearing both a helmet and shoulder pads, only the faceguard should be removed. However, if the airway cannot be properly managed by removing the faceguard, both the helmet and shoulder pads must be removed.**

Contraindications - There are no contraindications to the helmet removal procedure, **except for patients wearing both a helmet and shoulder pads who do not require airway adjuncts or breathing assistance.** In such cases, both the helmet and shoulder pads should be left in place. **If other injuries or circumstances exist which result in the helmet's interference with patient care procedures, both the helmet and shoulder pads should be removed.**

Precautions - Since the patient who is found lying flat on the ground already has his/her head off the ground due to the thickness of the helmet, it is essential not to lift the head and neck during the helmet removal procedure. Additional movement of the head or torso will also move the neck, which is extremely dangerous for the patient with a potential cervical spine injury. **It is, therefore, imperative that the helmet never be tilted forward or backwards as it is removed. This will increase the degree of flexion or extension of the neck, potentially worsening spinal cord injury.**

Requirements - Personnel includes two rescuers (CFR/EMT/AEMT) who are well trained in this procedure. The equipment needed for this procedure includes one set of rigid extrication collars, including pediatric sizes, and one longboard (with runners), a blanket roll and wide adhesive tape or a head immobilizer with the head pad placed on the backboard, and three 9- to 12-foot web straps. *Note: In organized sports (such as high school and college football) an Athletic Trainer may be available as a resource. These individuals are familiar with the specific protective equipment being used and should be familiar with the procedures for helmet and shoulder pad removal.*

Step One

One rescuer kneels at the patient's head allowing sufficient room between the head and the rescuer's knees to remove the helmet. This rescuer applies manual inline stabilization by placing his/her hands on each side of the helmet and the fingers on the patient's mandible. This position prevents slippage if the strap is loose.



Step Two

If the helmet has a plexiglass shield that is still intact, it can be snapped off or simply left in place during the removal procedure. A second rescuer cuts or loosens the chin strap at the fixation point while the first rescuer maintains manual inline stabilization. The second rescuer kneels at the side of the patient's neck. If the patient has glasses on, they are removed at this time.



Step Three

The second rescuer places an hand on the mandible at the angle of the jaw, the thumb on one side, the long and index fingers on the outer. With his/her other hand, he/she reaches under the patient's neck and applies pressure from the occipital region. The hand behind the neck actually acts as a cradle to support both mastoids and the occipital. This maneuver transfers the manual inline stabilization responsibility to the second rescuer.



Step Four

The first rescuer removes the helmet. Three factors should be kept in mind:

- A. The helmet is egg-shaped and, therefore, must be expanded laterally to clear the ears. To facilitate this maneuver, cheek pads should be removed if present. If the patient has earrings, be careful not to catch them or tear them out.
- B. If the helmet provides full facial coverage, glasses must be removed first.
- C. If the helmet provides full facial coverage, the nose may impede removal. To clear the nose, the helmet may need to be tilted backward slightly and raised over it. **Be very careful not to move the neck during this maneuver.**



Step Five

Throughout the removal process, the second rescuer maintains manual inline stabilization with both hands in order to prevent head tilt.



Step Six

The first rescuer places the head and neck in the neutral anatomical position. One of two methods should be used:

- A. After the helmet has been removed from the patient who is *not* wearing shoulder pads, the first rescuer replaces his/her hands on either side of the patient's head, and lowers the head to the ground into the neutral anatomical position.
- B. If the patient *is* wearing shoulder pads, the first rescuer replaces his/her hands on either side of the patient's head, with his/her palms over the ears to take manual inline stabilization. The second rescuer places his/her hands behind the shoulders, between the shoulders and the shoulder pads. The Athletic Trainer or third rescuer cuts the front laces and underarm straps of the shoulder pads, swings each half of the shoulder pads outward, then slides the shoulder pads slightly upward to the void under the neck, before sliding them out from the void under the neck. The patient's head, neck and shoulders can then be lowered into the neutral anatomical position.



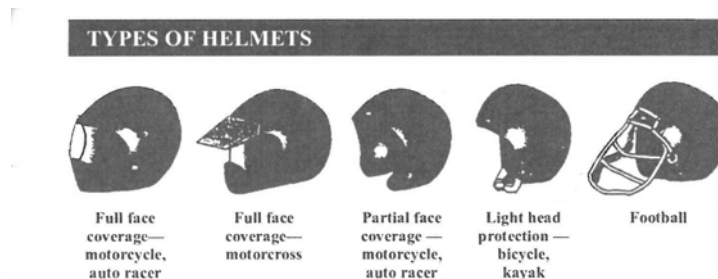
Step Seven

Manual inline stabilization is maintained from above until the appropriate size rigid extrication collar is applied, the patient is moved to a long backboard and the head is stabilized using a blanket roll or foam filled sandbags that are securely taped to the board, or the commercially made head immobilizer device (i.e., Ferno/Bashaw) is securely attached with the velcro head and collar straps.



Special Note:

It is imperative that the first rescuer does not release the manual inline stabilization until the patient's head is securely attached to the long backboard. The helmet removal procedure described in steps one to seven can also be done on a patient found in the sitting position. It may be necessary for the first rescuer to straddle the patient and maintain inline stabilization from his/her position in front of the patient who is sitting.



Faceguard Removal Procedure

Indications - The faceguard is removed to provide access to the face to properly maintain the airway, to adequately suction the patient, and to facilitate bag-valve-mask ventilation when necessary in patients who are wearing both a helmet and shoulder pads. Thus, when a CFR/EMT/AEMT encounters a patient wearing both a helmet and shoulder pads, and suspects that the patient may have sustained a spinal injury, **the helmet and shoulder pads should not be removed**, but the faceguard should be removed. **However, if the airway cannot be properly managed by removing the faceguard, both the helmet and shoulder pads must be removed.**

Contraindications - There are no contraindications to the faceguard removal procedure, **except for patients wearing both a helmet and shoulder pads who require airway adjuncts or breathing assistance but cannot be properly managed by removing the faceguard.** In such cases, the helmet and shoulder pads must both be removed. Additionally, the helmet and shoulder pads should both be removed in patients when attempts at faceguard removal are unsuccessful or excessively delay transport.

Precautions - The neutral anatomical position is best maintained in the patient with potential cervical spine injury if the helmet and shoulder pads are left in place while the faceguard is removed to provide access to the face. However, **rescuers must take care during removal of the faceguard to maintain manual inline stabilization to prevent movement of the head and neck, potentially worsening spinal cord injury.**

Requirements - Personnel include two rescuers (CFP/EMT/AEMT) who are well trained in this procedure. Equipment includes a manual screwdriver or power screwdriver; Trainer's Angel; end nipper pliers or modified PVC cutters; a long board (with runners); a blanket roll with wide adhesive tape, or a head immobilizer with the head pad placed on the board; and three 9-12 foot web straps. *Note: In organized sports, such as high school and college football, an athletic trainer may be available as a resource. These individuals are familiar with the specific protective equipment being used and should be familiar with the procedures for faceguard removal.*

Step One

One rescuer kneels at the patient's head. This rescuer applies inline manual stabilization by placing his/her hands on each side of the helmet and the fingers on the patient's mandible. This position prevents slippage once the faceguard is loose.



Step Two

If the helmet has a faceguard that can be snapped off, the second rescuer should now attempt to remove the faceguard. If the helmet has a faceguard that cannot be snapped off, the second rescuer should now attempt to unscrew it. If the faceguard cannot be unscrewed, cut away the snubber attachments at the side of the helmet using a Trainer's Angel, end nipper pliers, or a modified PVC cutter. By cutting the side snubbers first, the face mask can be flipped up out of the way. The top snubbers can be cut away to allow for complete removal of the face mask at a later time.



Step Three

While the longboard is being prepared, the shirt/jersey and front laces of the shoulder pads can be cut away to allow access to the chest. However, both the helmet and shoulder pads should be left in place to maintain the neutral anatomical position.



Step Four

With the helmet and shoulder pads left on the athlete, the lift and slide technique should be used to board the patient. The first rescuer must slide his/her hands under the shoulder pads and cradle the helmet between his/her forearms. A rigid extrication collar is unnecessary as the helmet and shoulder pads work as a unit and, with proper padding between the helmet edges and shoulder pads, stability of this unit should meet or exceed the stability of a rigid extrication collar. The chin strap should be left in place unless it interferes with attempts to maintain the airway.



2011 Section VI Football Federation Schedules
 are posted on the Section VI website
 click below

[VARSDITY Link](#) [JV Link](#)

Section VI Football Coaches Directory 2011

School	Name	E-Mail Address	Home Phone
Akron	Michael Dean	mdean@akronschoools.org	908-6029
Albion	Tony Osburn	aosburn@albionk12.org	585-590-6199
Alden	Dick Diminuco	rdiminuco@aldenschoools.org	585-329-2878 (c)
All/Limestone	Chad Lyter	clyter@alli.wnyric.org	375-6600 x 2277
Amherst	Pat Murphy	pmurphy@amherst.k12.ny.us	846-4936
Bennett	Steven McDuffie	smcduffie@buffaloschoools.org	335-4644
Burgard	Jason Kolb	jkolb@buffaloschoools.org	715-4728
Cass Valley	Nick Spitzer	nspitzer@cvcs.wnyric.org	969-3427
Catt/L.Valley	Tim Miller	tmiller@cattlv.wnyric.org	257-9757
Chaut. Lake	Dan Greco	dangreco@stny.rr.com	487-8085
Cheektowaga	Scott Zip	szipp@cheektowagacentral.org	681-5263
Clarence	Mark Layer	m1layer@clar.wnyric.org	998-9139
Cleveland Hill	Glen Graham	ggraham@clevehill.org	713-0170
Clymer	Mark Heiser	mheiser@clymercsd.org	355-4108
Depew	Dan McGrath	mcg38@verizon.net	462-8523
Dunkirk	Tim Majka	tmajka@dunkirk.wnyric.org	366-9300
East (Buffalo)	Starling Bryant	sbryant@buffaloschoools.org	886-0435
East Aurora	Tim Wade	wadester40@aol.com	652-4993
Eden	Chuck Tilley	ctilley@cheektowagacentral.org	627-2289
Ellicottville	Tim Bergan	tbergan@eville.wnyric.org	945-5700
Falconer	Mike Ginestre	mginestre@falcon.wnyric.org	665-6624 x4162
Forestville	Scott Greenhough	sgreenough@forestville.wnyric.org	430-6785
Franklinville	Mark Blecha	mblecha@frkl.wnyric.org	353-4460
Fredonia	Bob Ball	rball@fcsd.wnyric.org	532-4171
Frewsburg	Terry Gray	tgray@frews.wnyric.org	483-1362
Frontier	Tim Myslinski	tmyslinski@frontier.wnyric.org	432-5301
Gowanda	Sean Gabel	sgabel@gowcsd.org	532-2163
Grand Island	Dean Santorio	deansantorio@k12.ginet.org	773-6170
Hamburg	Mike McFadden	mmcfadden@hamburgschoools.org	713-7016
Hutch-Tech	Chris Gelsomino	cgelsomino@buffaloschoools.org	316-6690
IPrep	Tony Alessi	aalessi@buffaloschoools.org	697-6154
Iroquois	Keith Marshall	kmarshall@iroquoiscsd.org	913-9787
Jamestown	Tom Langworthy	99tlangworthy@jamestown.wnyric.org	450-8537
JFK	Mike Ostempowski	mostempowski@csufsd.org	681-2174
JFK	Jeff Sabatino	jsabatino@csufsd.org	
Kenmore East	Matt Chimera	mchimera@kenton.k12.ny.us	877-4801
Kenmore West	Rich Harris	rharris@kenton.k12.ny.us	695-8197

Section VI Football Coaches Directory 2011 (continued)

School	Name	E-Mail Address	Home Phone
Lackawanna	Adam Tardif	atardif@lackawanna.wnyric.org	310-9829 (C)
Lafayette	Alafias Satcher	asatcher@buffaloschools.org	444-1082
Lake Shore	Chuck Kowalski	ckowalski@lakeshore.wnyric.org	648-1089
Lancaster	Len Jankiewicz	ljankiewicz@roadrunner.com	684-3946
Lew-Port	Dick Lindamer	lindamer@lew-port.com	284-7510
Lockport	Greg Bronson	gbronson@lockport.wnyric.org	434-8249
Maple Grove	Curt Fischer	cfischer9808@gmail.com	450-1000
Maryvale	Jeff Buccieri	buccierj@maryvale.wnyric.org	597-9305 (c)
McKinley	Ed Wilson	elwilson@buffaloschools.org	274-4652
Medina	Eric Valley	evalley@medinacsd.org	585-798-4738
Newfane	Alex Hanley	ahaney@u.rochester.edu	471-1431
Niagara Falls	Don Bass	dbass@nfschools.net	228-7566
Nia-Wheatfield	James Haggerty	jhaggerty@nwcsd.org	751-3750
N. Tonawanda	Rick Tomm	rtomm@ntschoools.org	807-2748
Olean	Mike Kane	mkane@olean.wnyric.org	372-5052
Orchard Park	Gene Tundo	kgearhart@opschools.org	662-1433
Panama	Chris Payne	cpayne@mx.pancent.org	499-6639
Pine Valley	Chris Buczek	cbuczek@pval.org	720-0378
Pioneer	Jim Dupry	jduprey@pioneercsd.org	496-8942
Portville	Gary Swetland	gswetland@portville.wnyric.org	933-7090
Randolph	Pat Slater	coachslater@yahoo.com	358-4032
Riverside	Tony Truilizio	atruilizio@buffaloschools.org	430-8989
Roy-Hart	Don Baker	bakerd@royhart.org	735-2000
Salamanca	Jason Marsh	jmarsh@salamancany.org	945-6557
Sherman	Bob Krenzer	bkrenzer@sherman.wnyric.org	296-5699
Silver Creek	Sean Helmer	shelmer@slcr.wnyric.org	572-3634
South Park	Tim Delaney	tdelaney@buffaloschools.org	380-4325
Southwestern	Jay Sirianni	jsirianni@swms.wnyric.org	450-3519
Springville	John Sopko	jsopko@springvillegi.org	512-3284
Starpoint	Al Cavagnaro	acavagnaro@starpointcsd.org	434-0387
Sweet Home	John Faller	jfaller@shs.k12.ny.us	310-2720
Tonawanda	Rob Gross	rgross24@hotmail.com	208-3309 (c)
W. Seneca East	Jim Maurino	jmaurino@wscschools.org	860-7741
W. Seneca West	Joe Cantafio	jcantafio@wscschools.org	675-3511
Westfield	Bob North	rbnorth@wacs2.wnyric.org	753-0969
Wmsv. East	Chris McDuffie	duff026@verizon.net	573-4542
Wmsv. North	Mike Mammoliti	mmammoliti@williamsvillek12.org	572-1971
Wmsv. South	Kraig Kurzanski	kkurzanski@williamsvillek12.org	633-2209
Wilson	Bill Atlas	watlas@wilson.wnyric.org	200-9034

**2010 NYSPHSAA Scholar Athlete Football Team
Congratulations to all on this Academic Achievement!!**

Clarence	95.633
Southwestern	95.053
North Tonawanda	94.699
Iroquois	94.382
Hamburg	94.116
Williamsville North	94.067
Lockport	94.030
Alden	93.827
Maryvale	93.525
Albion	93.212
Falconer	93.098
Newfane	92.861
Portville	92.765
Frontier	92.758
Barker	92.569
Sweet Home	92.569
Springville	92.428
West Seneca West	92.175
West Seneca East	92.122
Allegany Limestone	92.092
Williamsville South	92.068
Wilson	91.842
Cheektowaga	91.806
Maple Grove	91.590
Panama	91.473
Eden	91.157
Cassadaga Valley	91.083
Lake Shore	91.023
Grand Island	90.667
Lewiston Porter	90.642
Cleveland Hill	90.453
Starpoint	90.237
Williamsville East	90.095

Section VI Policies

Section VI AED Policy

(effective Feb. 2003)

AED Policy #430 [Section 6 Policy Manual](#)

The game site-chairperson will be responsible for securing an AED for the certified trainer's use at all sectional contests, and at all regional and state contests that are hosted by Section VI. The certified trainer will be provided by an orthopedic group contracted by Section VI, at all post-season contests held at **NEUTRAL SITES**.

Note: If a school suffers loss or damage to an AED that is being used for post-season contests, the Section will be financially responsible.

Section VI Thunder and Lightning Policy (adopted 1/20/99 - revised 3/03, 11/04)

Thunder and Lightning Policies #420 [Section 6 Policy Manual](#)

"Thunder and lightning necessitates that all contests be suspended. The occurrence of thunder and/or lightning is not subject to interpretation or discussion - thunder is thunder, lightning is lightning. If lightning and/or thunder is observed, all outdoor activities will be suspended immediately. Players and spectators shall be directed to report to a shelter, a building normally occupied by the public or if a building is unavailable, participants should go inside a vehicle with a solid metal top (e.g. bus, van, car). The officials and responsible authorities shall make every reasonable effort to resume and complete the contest, with full consideration of the weather and site conditions (as they affect safety and playing conditions). The official/coaches shall wait 30 minutes from the time the last boom is heard and/or the last strike is seen before starting or resuming play.

CLARIFICATIONS:

PRIOR TO CONTEST If thunder/lightning is observed at the site of an outdoor contest by the officials/coaches 30 or fewer minutes prior to the scheduled start of that contest, the official/coaches and the responsible school authorities shall not permit the contest to begin. Before the contest can begin a 30-minute period void of any strike or boom must be observed.

DURING THE CONTEST If thunder/lightning is observed at the site of an outdoor contest by the officials during the playing of the contest, the official/coaches shall immediately cease play for 30 minutes. Play may not resume until there has been a period of at least 30 minutes in which a boom or strike has not been observed. The rules of the particular sport shall determine whether the contest is 'official' or must be resumed at a later date."

Section VI Safety Policy for Cheerleading (Section VI bylaws article 14.2, adopted 1/20/99)

Safety Policy for Cheerleading #440 & 441 [Section 6 Policy Manual](#)

"The purpose of cheerleading is to foster school spirit, encourage sportsmanship, and assist in crowd control. In the interest of safety and to prevent injury to cheerleaders, the following pyramids, vaulting devices and maneuvers **are prohibited** at all sectional and post-sectional competition:

- Mini-trampolines, spring boards and any other devices for increasing height Falling to the knees or falling to a knee slide.
- Flips, handsprings, walkovers and falls from the tops of pyramids or bases (walkovers, splits, round-offs and cart wheels from the floor are allowed).
- All tosses.
- Pyramids in excess of double level stunts.
 - * A pyramid is limited to multiple double level stunts which may or may not connect to other multiple double level stunts on single people.
 - * Definitions:
 - A *double level stunt* is defined as a stunt involving a base in mount(s).
 - A *base* is defined as a person contacting the floor.
 - A *mount* is defined as a person held by a base.
 - A *support* is defined as touching for the purpose of design, but not balance."

The Section VI Athletic Council strongly recommends that each league accept this same policy for league competition. **NOTE:** Both cheerleading squads will have the option to perform at half-time at all sectional contests.

No Shows At Sectionals (approved 11/98)

A school team that does not show or refuses to play in a Sectional contest after the seeding meeting spoils the integrity of the tournament. The Section VI Athletic Council approved the following policy 11/98:

- a. Schools shall declare their intent to play or not play prior to sectional seeding, as per the sport specific sectional handbook. Schools failing to fulfill their pre-tournament commitment shall be subject to the following sanction:

One year ineligibility for sectional play in that sport with the ability to appeal to the Athletic Council. Appeal must occur within 60 days of the completion of sectional play.
- b. The Section Chairperson must notify the Executive Secretary of the occurrence and the Section office will notify the Superintendent, Principal and Athletic Director of the sanction.

Contingency Plan for Sectional Playoffs (weather or illness)

1. Contests will be postponed only if a participating school is officially closed due to weather or illness.
2. It is the responsibility of the Athletic Director (or designee) to notify the Sport Chairperson that the school has been closed due to weather conditions (or illness) as soon as he/she becomes aware of such action. Officials and the media will be notified by the Chairperson (or designee).
3. In the event that a school is closed on the day its playoff contest is scheduled, the decision to play is left to the school district.
4. When a contest is at a non-school site: If the competition facility and the roads to that destination are open, then the competition will go on as scheduled. If either the roads or the facility are closed, then the competition will be cancelled. ***Under NO CIRCUMSTANCES is a site contracted by Section VI available for practice when a meet is cancelled. Individual schools wishing to use a site for practice must follow standard rental procedures through their Athletic Director.***
5. The Sport Chairperson will notify the Executive Director of any postponements.
6. **PLEASE NOTE:** It is up to the individual leagues to recognize the potential for snow days, power outages, etc. that may cause cancellations and problems. The individual leagues should schedule their last league contest at least one or two days prior to the seeding meeting, allowing for a make-up league contest(s) prior to the seeding meeting if necessary. The storm in Feb. 2006 that closed schools the day before the seeding meeting bears this point out.

Section VI Policy on Travel to State Competition Policy

For the complete policy click on #310 in the → [Policy Manual](#)

Summary for Team Sports

Member schools participating in state competition will be responsible for all costs related to that participation. Section VI responsibility for member school participation in state championships is outlined below.

SUPERVISION:

One or more certified coaches are required to travel with the student athletes from their school and must be present on any Section VI contracted bus, as well as the location where the athletes are housed, state competition where the athlete(s) will compete and all related events.

TRANSPORTATION:

- a) Schools will make their own transportation arrangements for their athletes involved in state competition in team sports. Schools will be responsible for all transportation costs.
- b) Section VI will apply to NYSPHSAA for the allowed reimbursement of **\$1.30*** per mile on the state grid (for one bus per team) and will forward this reimbursement to the schools upon receipt of funds from the state.

LODGING:

The Sportchair will advise participating schools if accommodations are to be arranged by the state or by the schools. School will be responsible for all lodging costs.

MEALS:

Schools will be responsible for the cost of athletes' meals at state competition.

***State approved 5/09**

Regulations regarding Senior All-Star and Outside Agency Contests (updated April 2009)

1. All Senior All-Star and Outside Agency contests **MUST** be approved by Section VI. In addition, Senior All-Star contests must be approved by NYSPHSAA. The forms required are posted on the section website*
2. All Senior All-Star and Outside Agency contests must be conducted within the season dates approved by the Section VI Athletic Council for that sport. The calendar of approved season dates for all sports is posted on the section website*
3. Only seniors who have completed their secondary school eligibility in that sport may compete in these contests.
4. A contestant may participate in no more than one approved senior all-star athlete contest in the same sport during the school year.

NOTE: A Senior All-Star contest by NYSPHSAA standards, is one in which an athlete's participation is based solely on outstanding performance as a member of a high school team. If open-tryouts are held, the contest is NOT a NYSPHSAA All-Star contest.

*www.section6.e1b.org Under *General Information*, Click on *Forms and Information*, or call the Section office 821-7365.

All-WNY Scholar Athlete Football Team

Coaches and Athletic Directors are encouraged to nominate athletes for selection to the All-WNY Scholar Athlete **Football** Team. Applications must be completed on-line. Paperwork must be mailed or e-mailed into Section VI office before **November 15**. The team will be honored by both Section VI and the Buffalo News. Click for the [selection criteria and on-line application](#)

Section VI Financial Procedure – Football

(adopted 9/97, updated 6/06, **9/07**)

For Quarter-finals or Semi's (Including Bowls) at a home-school site:

Schools are expected to charge admission. Home school pays administrative expenses. Section VI will reimburse the school for administrative expenses. **Officials will be paid by the Section VI office.**

The Game-Site Chairperson will submit *within 5 business days*:

1. The completed Financial Report (see Forms page 1) and
2. A check for total gate receipts payable to **Section VI, NYSPHSAA, Inc.**

Mail to: **Treasurer, Section VI, 355 Harlem Rd., W. Seneca, NY 14224**

For Finals, Contests at Neutral Sites or Contests in tournament format:

Section VI will pay all personnel, both administrative and officials. All personnel must have **Name, Complete Address, Social Security Number, Duty and Signature.**

The Game-Site Chairperson will submit *within 5 business days*:

1. The completed Financial Report (center insert) and
2. A check for total gate receipts payable to **Section VI, NYSPHSAA, Inc.**

Mail to: **Treasurer, Section VI, 355 Harlem Rd., W. Seneca, NY 14224**

The Game-Site Chairperson will mail a copy of the Financial Report to the Sport Chairperson.

NOTE: Officials are to be paid as per the Fee Schedule in the Officials Agreement 2010-2013 on www.section6.e1b.org Click on Officials, Fee Schedule. Officials assigned outside their "Geographic Area" will receive a \$20.00 premium for all Sectional Games.

SECTION VI - NYSPHSAA

Sportsmanship Philosophy and Code of Conduct Philosophy

1. We believe that interscholastic athletics is an important part of education and support the ideals and values embodied in good sportsmanship.
2. We believe that sportsmanlike behavior is essential if interscholastic competition is to contribute usefully and constructively to the broad goals of education and to the quality of life of those involved.
3. We pledge ourselves individually and collectively to encourage and support the development and maintenance of a sportsmanlike atmosphere for athletic competition.

Code of Conduct

1. A genuine interest in and enjoyment of interscholastic competition requires conduct that reflects the understanding that contests as a part of an overall school program are intended to be enjoyed. Behavior that reflects a winning at all cost attitude violates this standard.
2. Interscholastic competition provides valuable lessons and learning experiences that are not possible in the regular classroom setting. All involved must support the need to develop the ability to compete with enthusiasm and to accept winning with grace and losing with dignity.
3. Coaches, players, and fans should know that participation is an honor and privilege which requires them to conduct themselves in a manner that brings honor and pride to their school and community.
4. Respect for the cultural and ethnic diversity of one's opponents, their school, and community is a fundamental tenet of wholesome athletic competition. This standard suggests that planned activity is needed to demonstrate a warm and friendly welcome, mutual respect, and a genuine readiness to participate in a sportsmanlike manner.
5. Players should demonstrate both knowledge of the rules and respect for game officials and their decisions. Coaches and school officials have the responsibility to teach and encourage these attributes.

***** Sportsmanship Statement Reminder *****

The following statement will be read over the public address system just prior to the pledge to the flag. If there is no public address system, the statement will be read to both teams by the site chairperson or his representative:

“Welcome to Section VI (name of sport). Athletic competition can provide everyone with a sense of accomplishment and pride, if all of us - players, coaches and spectators - abide by the rules of good conduct. We ask that you enjoy the performance of our outstanding athletes in a spirit of sportsmanship and appreciation of competition.”



OFFICIAL FOOTBALL SIGNALS HIGH SCHOOL AND COLLEGE



























<p>1</p> <p>Ball ready for play *Untimed down</p>	<p>2</p> <p>Start clock</p>	<p>3</p> <p>Time-out Discretionary or injury time-out (follow by tapping hands on chest)</p>	<p>4</p> <p>TV/Radio time-out</p>	
<p>5</p> <p>Touchdown Field goal Point(s) after touchdown</p>	<p>6</p> <p>Safety</p>	<p>7</p> <p>Ball dead Touchback (move side to side)</p>	<p>8</p> <p>First down</p>	
<p>9</p> <p>Loss of down</p>	<p>10</p> <p>Incomplete forward pass Penalty declined, No play, No score, Toss option delayed</p>	<p>11</p> <p>Legal touching of forward pass or scrimmage kick</p>	<p>12</p> <p>Inadvertent whistle (Face Press Box)</p>	<p>13</p> <p>Disregard flag</p>
<p>14</p> <p>End of period</p>	<p>15</p> <p>Sideline warning</p>	<p>16</p> <p>First touching (NFHS) Illegal touching</p>	<p>17</p> <p>Uncatchable forward pass (NCAA)</p>	
<p>18</p> <p>Encroachment (NFHS) Offside defense (NCAA)</p>	<p>19</p> <p>Illegal procedure (NFHS) False start Illegal formation Encroachment offense (NCAA)</p>	<p>20</p> <p>Illegal shift - 2 hands Illegal motion - 1 hand</p>	<p>21</p> <p>Delay of game</p>	<p>22</p> <p>Substitution infraction</p>



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<p>23</p>  <p>Failure to wear required equipment</p>	<p>24</p>  <p>Illegal helmet contact</p>	<p>25</p>  <p>Illegal Horse-Collar Tackle</p>	<p>27</p>  <p>Unsportsmanlike conduct Noncontact foul</p>	<p>28</p>  <p>Illegal participation</p>
<p>29</p>  <p>Sideline interference (Face Press Box)</p>	<p>30</p>  <p>Running into or Roughing kicker or holder</p>	<p>31</p>  <p>Illegal batting/kicking (Followed by pointing toward toe for kicking)</p>	<p>32</p>  <p>Invalid fair catch signal (NFHS) Illegal fair catch signal</p>	<p>33</p>  <p>Forward pass interference Kick catching interference</p>
<p>34</p>  <p>Roughing passer</p>	<p>35</p>  <p>Illegal pass/forward handing (Face Press Box)</p>	<p>36</p>  <p>Intentional grounding</p>	<p>37</p>  <p>Ineligible downfield on pass</p>	<p>38</p>  <p>Personal foul</p>
<p>39</p>  <p>Clipping</p>	<p>40</p>  <p>Blocking below waist Illegal block</p>	<p>41</p>  <p>Chop block</p>	<p>42</p>  <p>Holding/obstructing Illegal use of hands/arms</p>	<p>43</p>  <p>Illegal block in the back</p>
<p>44</p>  <p>Helping runner Interlocked blocking</p>	<p>45</p>  <p>Grasping face mask or helmet opening</p>	<p>46</p>  <p>Tripping</p>	<p>47</p>  <p>Disqualification</p>	

NOTE: Signal number 26 is for future expansion.

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